

# Pine Mountain Posse Welcome Packet

A guide for the new shooter getting started in Cowboy Shooting

We want to welcome you to the Pine Mountain Posse and the fastest growing, family oriented shooting sports venue. If you're looking to shoot safely, make new friends and have FUN, then you've come to the right place. You'll find some information about what's required. We shoot various forms of Cowboy Shooting, but our primary focus is on the SASS (Single Action Shooting Society) rules. We also shoot Cowboy Fast Draw competitions and Western 3 Gun style. But since we are mainly a SASS style shooting club, if you haven't yet, you can go to their website [www.sassnet.com](http://www.sassnet.com) for information pertaining to SASS. We are a discipline of COSSA and encourage our members to join that organization and a Membership form is included in this packet. Membership in the other organizations is not required to shoot with us. So, let's get started:

## **1. Picking an Alias.**

We don't shoot using our real names. Part of the "Old West" game is picking and creating a new persona. It can be something to do with your origin, a historical character, a play on words, anything you like as long as it's not vulgar, obscene or offensive. Your alias will be registered with SASS when you join. You can check out whether your new name is being used by checking out the following link: [www.sassnet.com](http://www.sassnet.com). Put in what you would like to be and they'll let you know if it's taken yet.

## **2. Firearms and Ammo Requirements.**

Original and replicas may be used provided they are in good, safe working order. The complete firearms covenants are spelled out in the SASS shooters handbook. The following is a condensed version. To shoot Cowboy style, you're going to need 1 rifle, 1 shotgun and 2 pistols per shooter. You can share firearms. You also will probably want to check out the different shooting categories that there are on the SASS website. Some categories have different firearm requirements that are category specific, so you may want to figure out what sounds good to you and which way you want to go before you start purchasing your guns. All our members are there to help you out, and most will let you try out a firearm to see if you like it.

**Rifles:** Any pistol caliber cartridge lever action, tube-fed original or reproduction that is a pre-1900 design. The most popular models are Henry 1866 Yellowboy, Winchester 1873 or Marlin 1894. But there are various manufacturers making Cowboy guns. Also Henry Big-Boy and "Lightning"-style slide action rifles are also being used. Caliber must be center fire, .32 or .45 LC, or any caliber in-between that was COMMONLY used during the old west time frame 32.20, 32 H&R, .357, .38spl, 38-40, 44-40, 44spl or magnum, 45LC. .22 rimfire may be used in the Buckaroo class only. Old style tang sights, dovetail sights are ok. Micrometer type receiver

sights are not allowed. Butt pads, if used, are encouraged to be covered with a piece of leather or similar natural material.

**Pistols:** Two are required per competitor. Any single action Ruger, Colt or Colt-clone cartridge or percussion revolver is allowed whether it is original or replica. Fixed sights are required for most categories with the exception of Cowboy & Wrangler, where adjustable sights are allowed. Calibers are usually between .32 and .45LC, except for Buckaroos who can use .22cal.

**Shotgun:** Any side-by-side or single shot shotgun typical of the era without automatic ejectors, with or without external hammers, with single or double triggers is allowed. Shotguns must be at least 20 gauge and no larger than 10 gauge. The only exception to this is that Buckaroo's can shoot .410. The Winchester model 1887 lever action, tubular feed, exposed hammer shotgun is allowed. The ONLY slide action shotgun allowed is the Model 1897 Winchester, whether original or replica, in at least 16 and no larger than 12 gauge.

**Ammo:** Bullets must be ALL LEAD, not jacketed, copper washed or hollow point. Round nose flat point is the norm. Revolver ammo must have a velocity LESS than 1000 fps and rifle ammo LESS than 1400 fps. Several companies make "Cowboy Loads" available (Ten-X, Winchester for example). There are also several of our cowboy shooters who reload ammo for members.

Shotgun ammo is usually #7-1/2 and #8 shot size – Target loads. There are several lighter loads available, but be sure that it is at least #4 or smaller shot, NON-plated, LEAD target type.

And then there's the "dark side" – Blackpowder. Blackpowder means blackpowder or a blackpowder substitute such as Pyrodex, 777, APP or comparable propellants intended for muzzle loading firearms. Any combination of smokeless and blackpowder (duplex loads) is prohibited.

### 3. Clothing Requirements:

We realize that it takes time to acquire all the clothing necessary for this game, so with this in mind... you, as a new shooter, can shoot a first match or two without meeting all the clothing requirements. Here again, you might want to check your category to see if there are any specific requirements for dress, such as in Classic Cowboy – Cowgirl or B-Western. But we are adamant on a couple requirements:

**Hats:** Any cowboy-style straw, felt or leather hat or sombrero is allowed, but NO ball caps.

**Boots:** Modern or old style cowboy boots of leather construction are allowed, but NO athletic-type shoes or combat boots are allowed regardless of construction. If there is a valid medical reason a shooter must wear a type of shoe not normally allowed, be sure and let the Match Director know PRIOR to the match starting.

**Shirts:** Men will wear long sleeve shirts, only. Women are the only ones that can wear short sleeves. NO tee-shirts are allowed for either sex.

**Gear & Gloves:** Holsters will be of leather only, no modern, Velcro or plastic allowed. Shotgun belts can be made of canvas/cloth. Your gun case or items in your cart or bag are ok. Gloves are ok if they are of non-modern grip enhancing shooting-type, either leather or cloth.

#### 4. How a Match is Run:

a. **Show up and unload gear:** We shoot at the COSSA range. You can't miss the Cowboy town set up at the far Eastern end of the range. There are gates for the range open at both ends on our shooting days. You don't have to sign in by the gate, we do that at our shooting bay. Typically, shooters arrive from 9:00 – 9:45am, with the shooting match starting with a shooters safety meeting at 10:00am. The matches all start with the Pledge of Allegiance If you would like to show up early and help set up stages, you are more than welcome! We all have to pitch-in when we can and help out.

b. **Sign in and Register:** There is a book to sign in your name, alias and shooting category for the day. You'll also need to sign the COSSA registration form. There is a \$10.00 per shooter fee that goes in the jar by the sign-up sheets. First time shooters are free. The Club provides lunch at NO charge to the members, but if anyone would like to contribute a pot-luck item to the lunch it is appreciated. Hot water for cocoa, cider, or tea and hot coffee are also available.

c. **Posse up!** Depending on the number of shooters, we'll either be one big posse or break down into smaller groups. At the starting stage, check in with the scorekeeper to be sure you're signed up for the right category. This posse will be the one you shoot with the entire match. If this is your first time shooting, you'll be assigned a Mentor to answer any questions you have and make sure that you are comfortable with the stages. You can always have the timer talk you through a stage, don't be bashful. We're there to make sure you have fun and are safe.

A shooter will need 2 revolvers, 1 rifle and 1 shotgun per stage, plus at least 50 rounds of pistol, 50 rounds of rifle and 25 rounds of shotgun shells as a minimum for the day. Make sure that you have your earplugs and safety glasses.

d. **After the Shoot:** When we're done shooting for the day, the stages will need to be broken down. If you can help "move steel" and help break down the sets, it's appreciated. Then put your gear away and come enjoy a good lunch. After lunch, we have our club meetings. At the conclusion of the meeting, the scores for the day are handed out along with any awards. Then it's time to saddle up and head home.

**JUST BE SURE TO HAVE FUN!!**

# COSSA

CENTRAL OREGON SHOOTING SPORTS ASSOC.

## MEMBERSHIP APPLICATION

General membership is open to any person 18 years or older. Family memberships are available with a privileges extended to the immediate family, living at the same address. Adults must supervise children under the age of 18. To continue to improve the range we need your help. You will be asked to volunteer time to assist on projects. You will receive a credit towards your next year's dues at the rate of \$8 per hour for time worked. Also, you will receive a \$5 referral credit for each new member you sponsor. In short, you can offset the entire cost of the next year's dues. These credits shall not exceed the amount of the next year's dues and is not cumulative to succeeding years.

Effective January 1, 2007 annual dues for a new individual membership is \$75 and \$100 for a family membership. **Please print full application and fill out. We require the full application. If full application is not received we will require a new application.**

For more information call **Bill Fockler @ (541) 389-4808**

### Member Information:

Name \_\_\_\_\_ Date \_\_\_\_\_

Address \_\_\_\_\_

City \_\_\_\_\_ State \_\_\_\_\_ Zip \_\_\_\_\_

Phone \_\_\_\_\_ Date of Birth \_\_\_\_\_

Email \_\_\_\_\_

NRA Member Yes \_\_\_\_\_ No \_\_\_\_\_ Member Number \_\_\_\_\_

SPONSOR \_\_\_\_\_

### Family Members:

Name \_\_\_\_\_ Age \_\_\_\_\_

Name \_\_\_\_\_ Age \_\_\_\_\_

Name \_\_\_\_\_ Age \_\_\_\_\_

Mail to: COSSA  
PO Box 1606  
Bend, Oregon 97709

Meetings at Bend VFW Hall  
4<sup>th</sup> St. and Olney Ave. @ 7PM  
2<sup>nd</sup> Thursday of the month

**Membership requires all shooters to follow Fundamental Gun Safety Rules. Infractions of rules and regulations can lead to expulsion. Submitting this application for membership indicates agreement these terms.**

Signature: \_\_\_\_\_ Date: \_\_\_\_\_

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